



ZACHARY TODD



Artist. Animator. Designer. Motion Graphics.

About Me:

Artist focused on high-quality animation, design, and visual development. Passionate about bringing ideas from concept to final product. Proficient in Adobe, Autodesk, and ToonBoom software. 3D Experience with Autodesk Maya and Blender 3D.

 251.635.4020

 zaktoddanimations@gmail.com

 www.zaktodd.com

PROFICIENT IN:



EDUCATION

UNIVERSITY OF SOUTH ALABAMA

Mobile, AL
2020

Bachelor of Fine Arts

- Concentrations in Animation and Sculpture.
- Founder/Alumni of the University of South Alabama Animation Association.
- 2x Recipient of the Robert Snell Scholarship in Art.

EXPERIENCE

Zak Todd Art and Animation

Self
08/2017 - Present

Freelance Artist/Designer

- Commissioned for work by individual owners as well as several businesses.
- Freelance art on a commission basis.
- Animations, Brand Design, Character Designs, Graphics, Motion Graphics, etc.
- Punctuality, Personal Organization, and Record Keeping.
- *Ability to take direction.*
- *Ability to work on a team.*

Alabama Contemporary Art Center

Mobile, AL. (Seasonal)
06/2021 - 06/2022

Instructor: Introduction to Character Design

- Created lesson plans to explain the fundamentals of character design for beginners.
- Discussed the animation production pipeline.
- Performed interactive demonstrations.
- Created, and participated in, daily sketch prompts.
- *Interpersonal Skills.*
- *Communication Skills.*

Denny Manufacturing

Mobile, AL.
10/2020 - 11/2021

Marketing Team Animator

- Created motion graphics for the use of promoting company sales and branding.
- Designed graphic elements for company emails and website.
- Created and planned posts for multiple social media platforms.
- *Marketing Skills.*
- *Brand Development.*

SKILLS

GENERAL SKILLS

- Attention to Detail
- Creativity
- Design
- Data Analysis
- Leadership
- Problem-solving
- Project Management
- SEO
- Website Development

ADDITIONAL SKILLS

- 2D/3D Animation
- Animation Pipeline Understanding
- Conceptual Design and Development
- Digital Modeling/Sculpting
- Editing
- Storyboarding
- Traditional Media (Charcoal, Clay, Graphite, Acrylic, etc.)
- Typography
- Visual Development

Specific Application Knowledge

Adobe Creative Suite: Acrobat, Animate, After Effects, Illustrator, Media Encoder, Photoshop, Premiere Pro.

Autodesk: Maya, Mudbox, Sketchbook. **Harmony:** ToonBoom, Storyboard Pro.

Microsoft: Excel, PowerPoint, Word. **Google:** Docs, Drive, Forms, Gmail, Sheets, Slides, YouTube.

Additional Software: Audacity, Blender, Clip Studio Paint Pro EX, Corel Draw, Pure Ref, Zbrush.