

ACHARY

Artist. Animator. Designer. Motion Graphics.

About Me:

Artist focused on high-quality animation, design, and visual development. Passionate about bringing ideas from concept to final product. Proficient in Adobe, Autodesk, and ToonBoom software, 3D Experience with Autodesk Maya and Blender 3D.



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EDUCATION

University of South Alabama -

Mobile, AL 2020







Bachelor of Fine Arts

-Concentrations in Animation and Sculpture.

-Founder/Alumni of the University of South Alabama Animation Association, USAAA.

-2x Recipient of the Robert Snell Scholarship in Art.

EXPERIENCE

Zak Todd Animations

Self, 08/2017-PRESENT

Freelance Artist/Animator

-Design, construction, and painting of Mardi Gras Floats/Props.

-Freelance art on a commission basis.

-Animations, Brand Design, Character Design, Graphics, Motion Graphcs, etc.

AMP UP ARTS

Mobile, AL 11/2023-PRESENT

Teaching Artist

-Created weekly lessons around the fundamentals of drawing aimed towards middle school level students.

-Coordinated crafts and projects between the school and local arts council for regional events. -Performed interactive demonstrations.

Mobile Arts Council

Mobile, AL 08/2023-12/2023

Council Intern

-Researched and compiled informartion on local art functions and opportunites for use in the council publications.

-Advocation for local artists.

-Assembly and organization of council functions.

Alabama Contemporary **Art Center**

Mobile. AL 06/2021-06/2024

Instructor: Intro to Character Design

-Created lesson plans to explain the fundamentals of character design for beginners

-Discussed the animation production pipeline.

-Performed interactive demonstrations.

-Created, and participated in, daily sketch prompts.

Denny Manufacturing

Mobile, AL 10/2020-11/2021

Marketing Team Animator

-Created motion graphics for the use of promoting company slaes and branding.

-Designed graphic elements for company emails and

-Created and planned posts on multiple social medias.

SKILLS

- -Attention to detail
- -Creativity
- -Design
- -Data Analysis
- -Leadership
- -Problem Solving
- -Project Management
- -SEÓ
- -Teamwork
- -Website Development

- 2d/3d Animation
- Animation Pipeline Understanding
- -Conceptual Design and Development -Digital Modeling/Sculpting
- -Editing
- -Storyboarding
- -Traditional Media (Charcoal, Clay, Graphite,
- Acryllic, Welding, Woodworking, etc.)
- -Typography
- -Visual Development

Specific Application Knowledge

Adobe Creative Suite: Acrobat, Animate, After Effects, Illustrator, Media Encoder, Photoshop, Premiere Pro. Autodesk: Maya, Mudbox, Sketchbook. Harmony: ToonBoom, Storyboard Pro.

Microsoft: Excel, PowerPoint, Word. Google: Docs, Drive, Forms, GMail, Sheets, Slides, YouTube.

Additional Software: Audacity, Blender, Clip Studio Paint Pro EX, Corel Draw, Pure Ref, Zbrush.